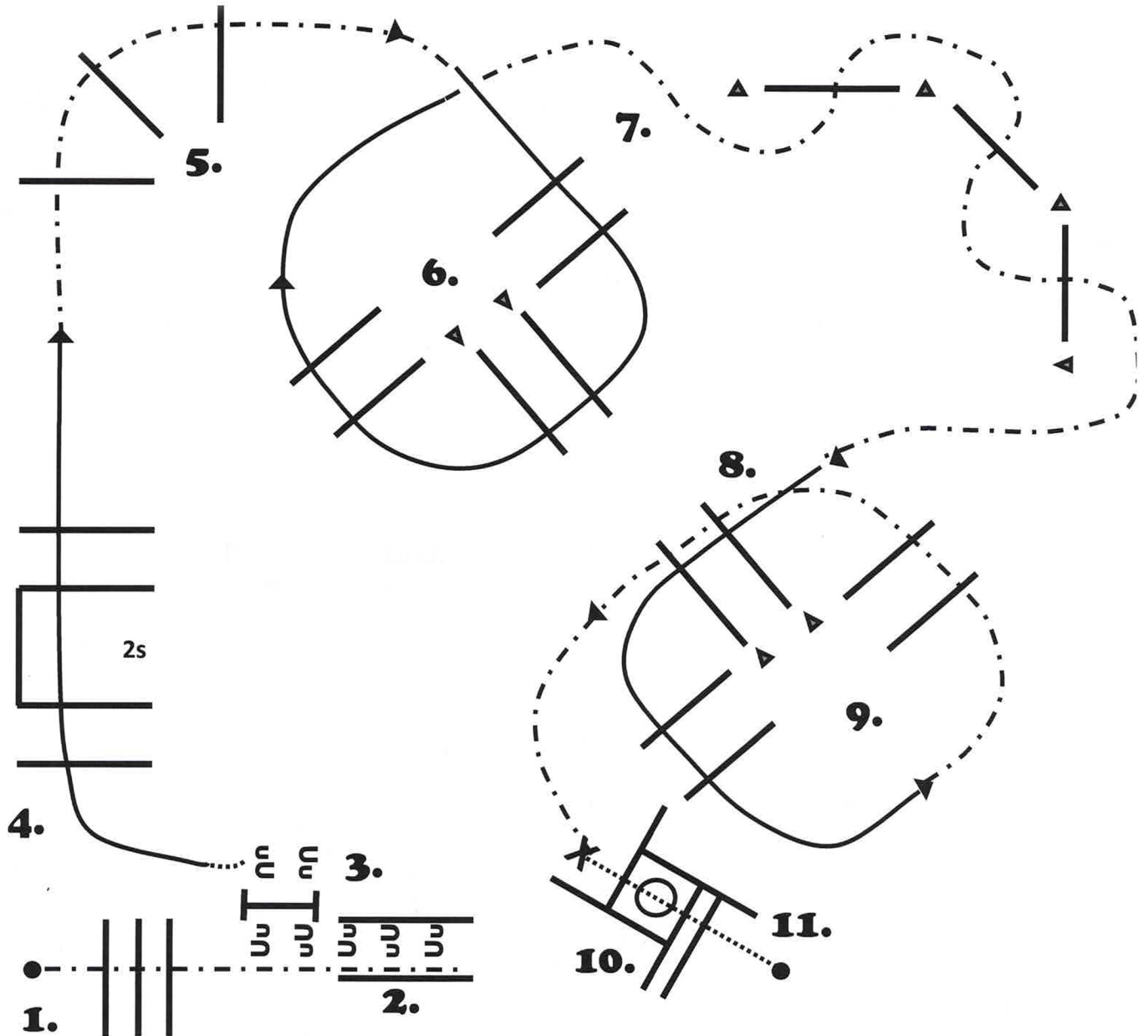


SC 1 All L1 Novice Green



1. JOG OVER POLES INTO CHUTE

2. BACK UP TO GATE

3. OPEN GATE LEFT HAND
(YOU MAY WALK A FEW STEPS AWAY FROM GATE)

4. LOPE 4 POLES RIGHT LEAD

5. JOG BIG FAN

6. LOPE 3/4 WHEEL RIGHT LEAD

7. JOG SERPENTINE

8. LOPE LEFT LEAD FIRST 4 POLES

9. JOG NEXT 4 POLES

**10. STOP OR BREAK TO WALK INTO BOX,
SPIN 360 DEGREES EITHER DIRECTION**

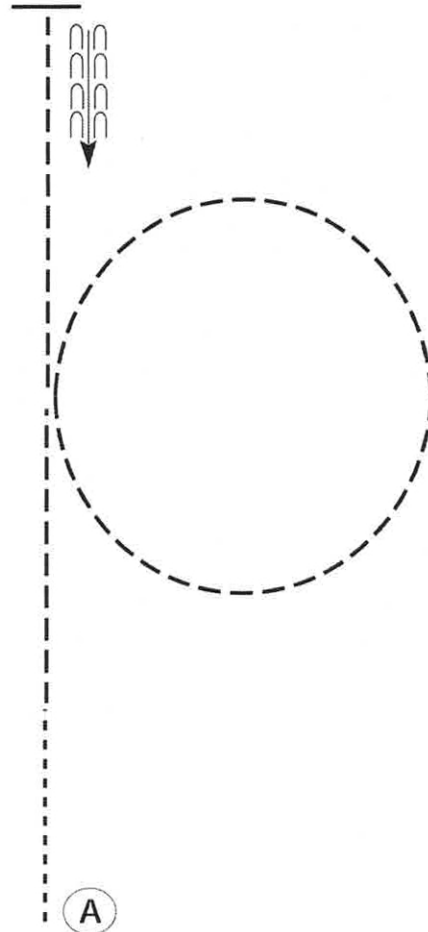
11. WALK OUT OVER 3 POLES TO FINISH

SC 1

Small Fry and W/T Equitation Round 1

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Be ready at A.

1. Walk for 3-4 strides.
2. Posting trot on the right diagonal for 6 strides.
3. Change diagonals and trot a circle to the right.
4. When at the center, sitting trot in a straight line for 6-8 strides.
5. Halt and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	—————
Leg Yield	
Lead Change	///
Back	←←←←←
Marker	Ⓚ
Sidepass	←←←←←
Hand Gallop	—————

[HSE/WT-63]

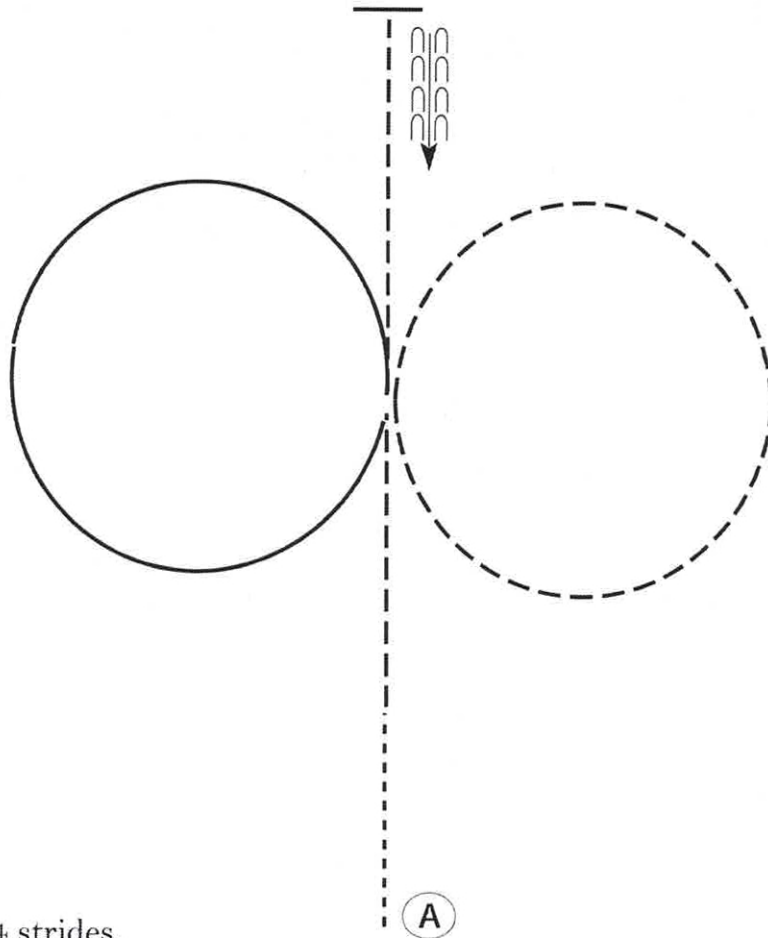
Pattern Provided by:

SC 1

All Equitation Round 1

www.HorseShowPatterns.com

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Be ready at A.

1. Walk for 3-4 strides.
2. Posting trot on the right diagonal for 6 strides.
3. Canter a circle to the left.
4. Trot a circle to the right on the left diagonal.
5. When at the center, sitting trot in a straight line for 6-8 strides.
6. Halt and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙ B
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/1-63]

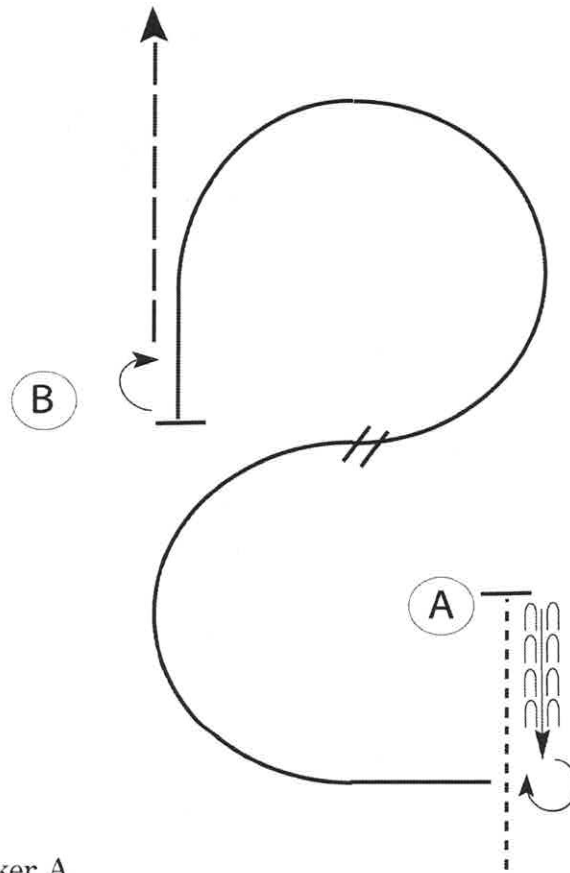
Pattern Provided by:

SC 1

All Horsemanship Round 1

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Be ready before marker A.

1. Walk to A.
2. Stop and back approximately one horse length.
3. Execute a 3/4 turn to the right and lope on the right lead.
4. Perform a simple lead change and lope on the left lead to B.
5. Stop at B and execute a 1/2 turn to the right.
6. Jog to exit.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — — —
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←← ←←←←←
Marker	Ⓚ
Sidepass	←←←←←

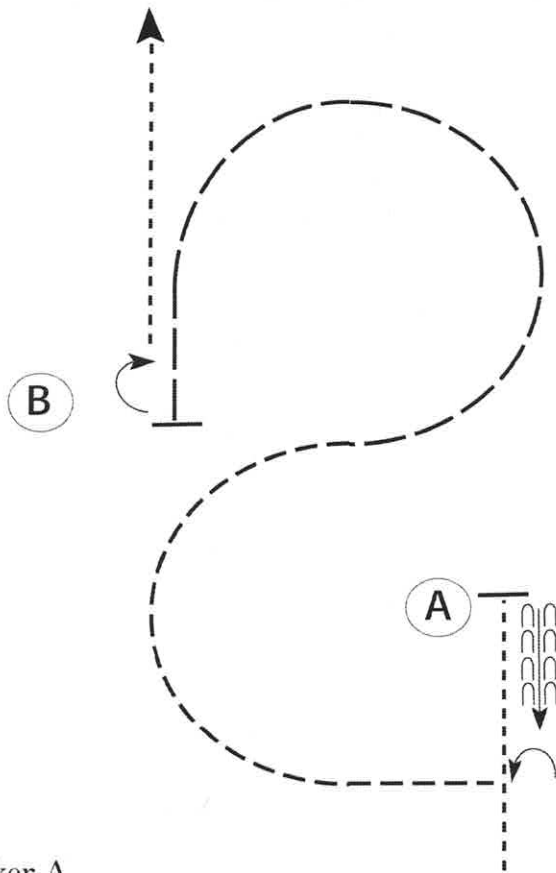
[WH/2-68]

Pattern Provided by:

SC 1

Small Fry and W/T Horsemanship Round 1

www.HorseShowPatterns.com



Be ready before marker A.

1. Walk to A.
2. Stop and back approximately one horse length.
3. Execute a 1/4 turn to the left and jog a half circle.
4. Extend the jog to B.
5. Stop at B and execute a 1/2 turn to the right.
6. Walk to exit.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	///
Back	←←←
Marker	ⓐ
Sidepass	←-----→

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[WH/WT-68]

Pattern Provided by:

SC 1

Small Fry Showmanship

www.HorseShowPatterns.com

www.HorseShowPatterns.com

Be ready at A.

1. When acknowledged, trot until even with Judge.
2. Stop and pause briefly.
3. Walk in a half circle to Judge.
4. Stop and set up for inspection.
5. When dismissed, perform a 180 degree turn and walk straight away from judge.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← 3 3 3 3 3 3
Marker	ⓑ
Judge	ⓐ

[S/WT-68]

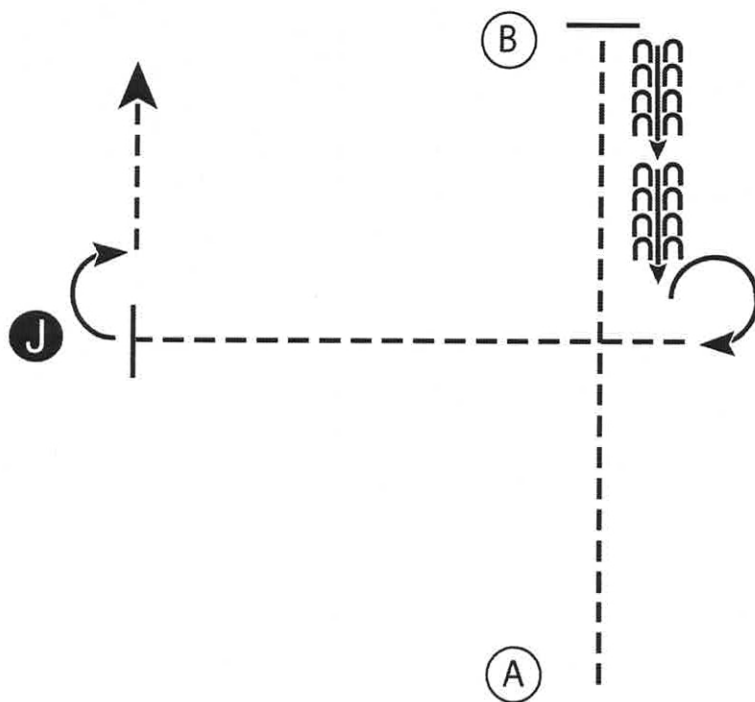
Pattern Provided by:

SC 1

All Showmanship except small fry

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Trot A to B
2. Stop at B and back halfway to A
3. Stop and perform a 270 degree turn
4. Trot to judge and set up for inspection
5. When dismissed perform a 90 degree turn and trot away from judge

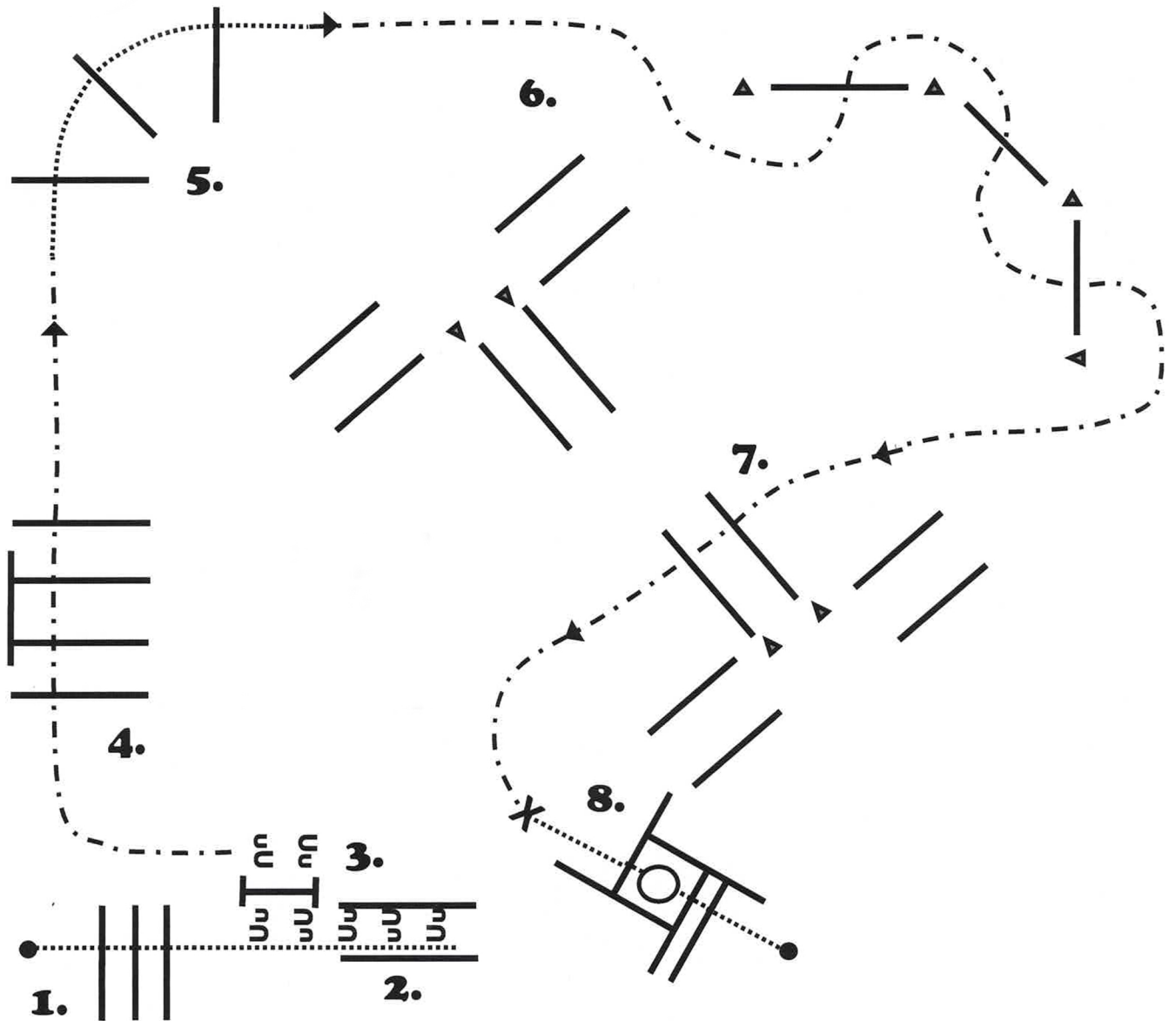
- Walk
Trot - - - - -
Back ← C C C C C
Marker (B)
Judge (J)

[S/2-3]

Pattern Provided by:

SC 1

All Walk Trot
Small Fry



1. WALK OVER POLES INTO CHUTE

2. BACK UP TO GATE

3. OPEN GATE LEFT HAND

4. JOG OVER POLES

5. WALK BIG FAN

6. JOG SERPENTINE

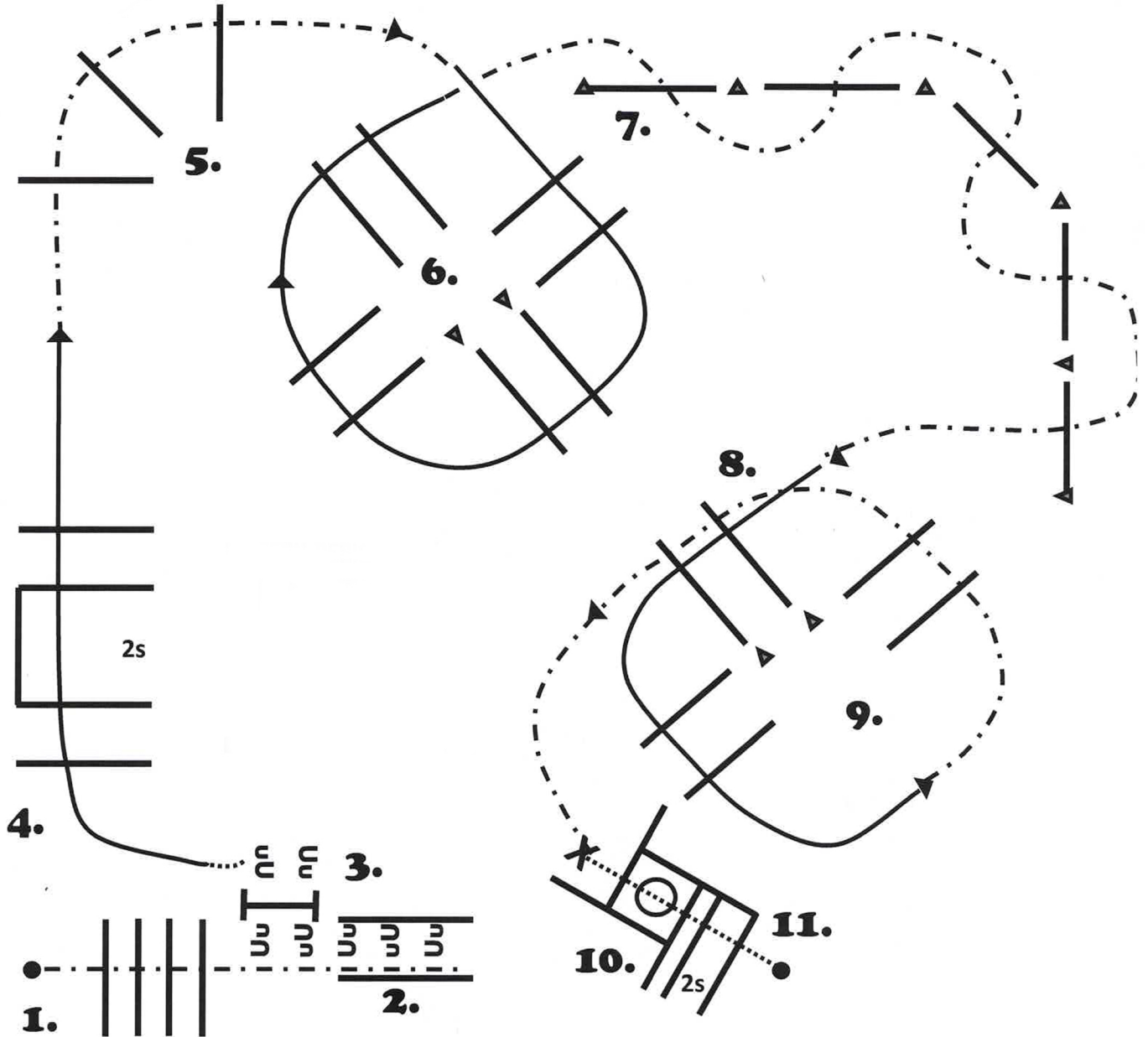
7. CONTINUE JOG OVER 2 POLES

8. STOP! WALK INTO BOX

**360 TURN EITHER WAY WALK
OUT TO FINISH**

SC 1

Youth Trail
Junior Trail
Amateur Select Trail
Amateur Trail
Senior Trail



1. JOG OVER POLES INTO CHUTE

2. BACK UP TO GATE

3. OPEN GATE LEFT HAND

(YOU MAY WALK A FEW STEPS AWAY FROM GATE)

4. LOPE 4 POLES RIGHT LEAD

5. JOG BIG FAN

6. LOPE 3/4 WHEEL RIGHT LEAD

7. JOG SERPENTINE

8. LOPE LEFT LEAD FIRST 4 POLES

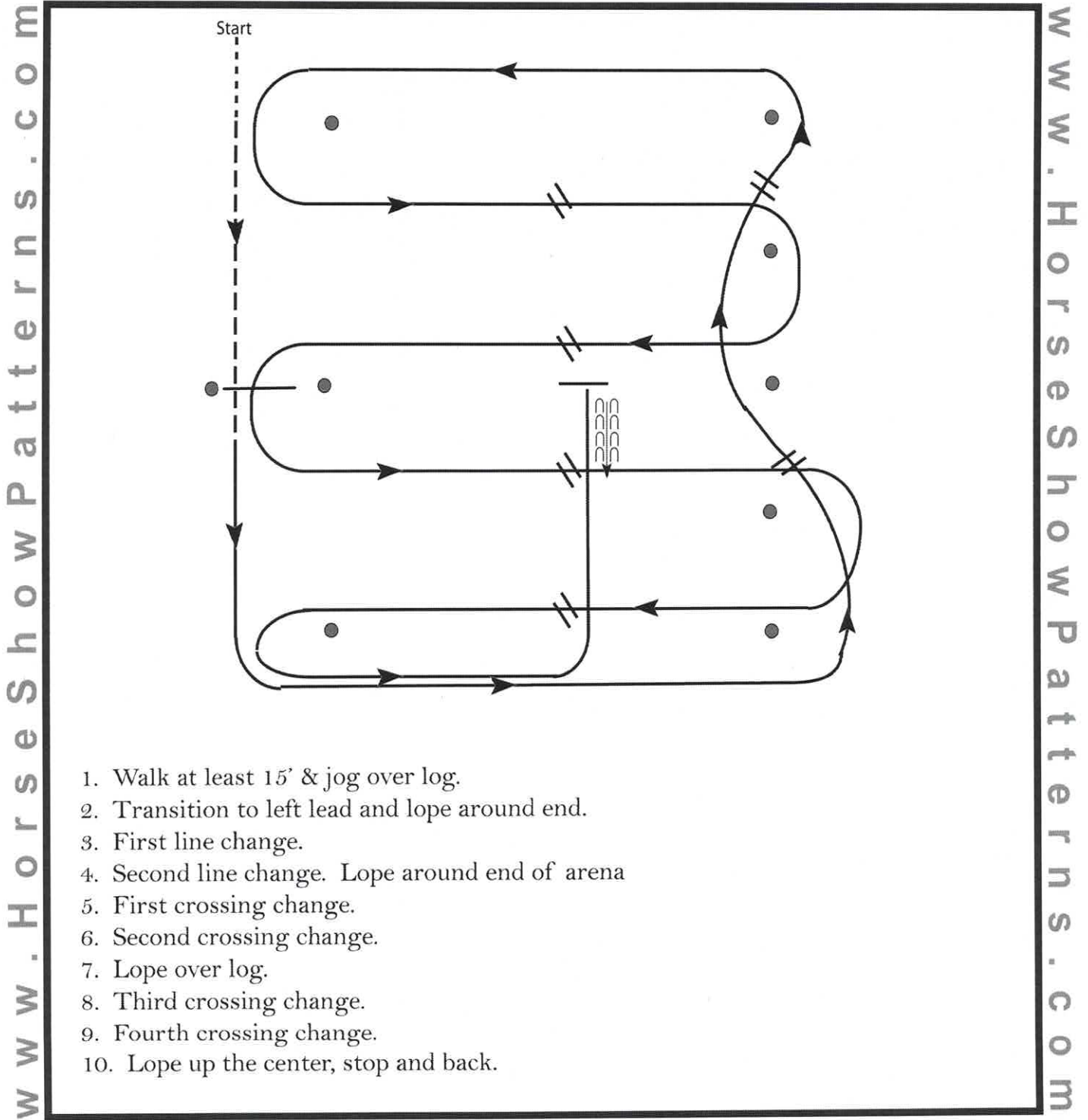
9. JOG NEXT 4 POLES

**10. STOP OR BREAK TO WALK INTO BOX,
SPIN 360 DEGREES EITHER DIRECTION**

11. WALK OUT OVER 3 POLES TO FINISH

SC 1

L1 Western Riding Round 1 (L1 Open, L1 Youth, L1 Amateur)



1. Walk at least 15' & jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change. Lope around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

[WR/GP-1]

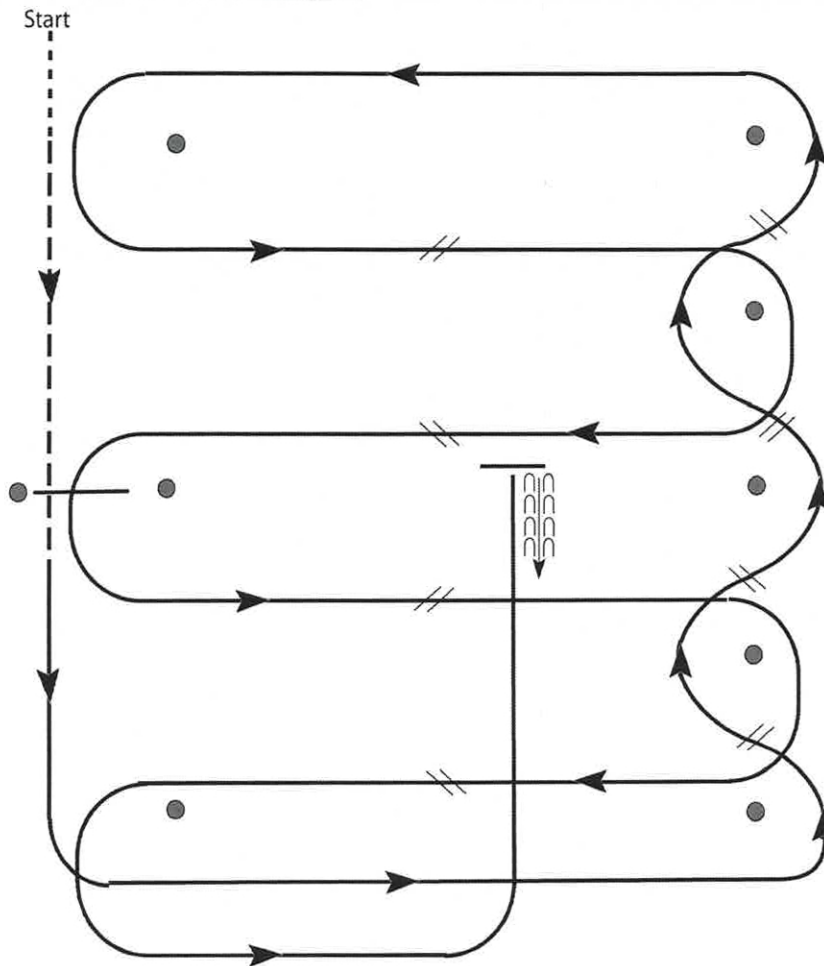
Pattern Provided by:

SC 1

Western Riding Round 1 (Open, Youth, Amateur)

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1. Walk and jog over log.
2. Transition to lope and lope around end.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change and lope around the end of the arena.
7. First crossing change.
8. Second crossing change.
9. Lope over log.
10. Third crossing change.
11. Fourth crossing change.
12. Lope up the center, stop and back.

[WR/OP-1]

Pattern Provided by: